Deloitte.

The 2008 Tribalization of Business Study

Achieving Transformational Change Through Online Communities and Social Networks

Overview of Select Findings

Audit.Tax.Consulting.Financial Advisory.

About the Tribalization of Business Study

- This study was conducted in conjunction with Beeline Labs, and the Society for New Communications Research.
- We employed an online methodology among 100+ companies that have created and maintain online communities
- The communities ranged from fewer than 100 member to more than 10,000 members
- Company revenues ranged from under \$1 million to more than \$40 billion
- In addition to an online survey, we conducted in-depth interviews of select respondents.
- We will conduct the next study in early 2009 to determine trends.

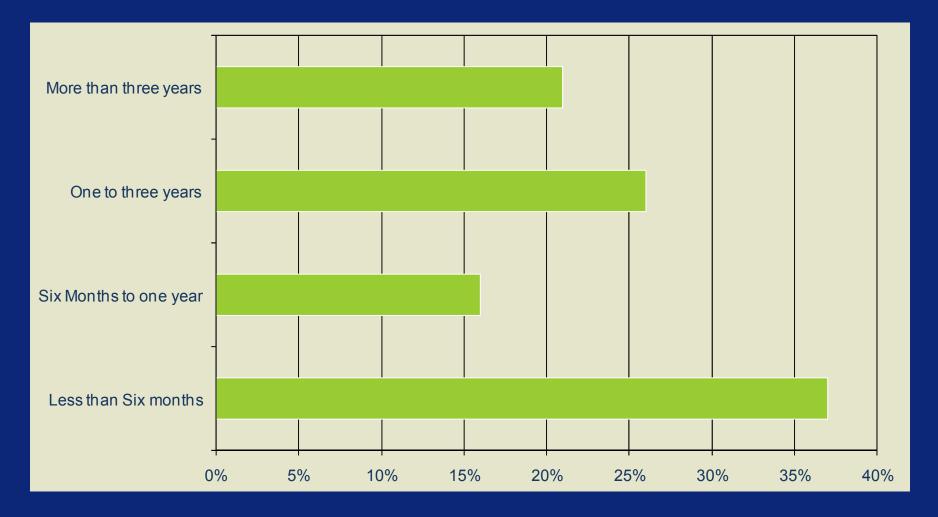
Participating companies included:

- Leading computer manufacturers
- Leading computer networking companies
- Leading life science companies
- Leading automotive companies
- Leading consumer packaged goods companies
- Leading software companies
- Leading insurance companies
- Leading online auction companies
- Leading hotel chains
- Leading media and information companies
- Well-known startups

Why Online Communities are Important

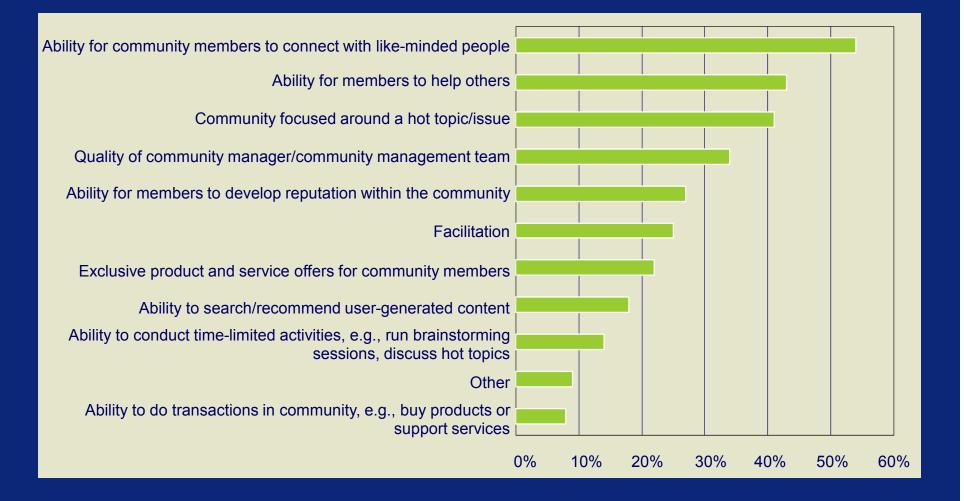
- 1. Communities Recruit, Entertain, Create Content and Police Themselves
- 2. Enhance and Differentiate Brands
- 3. Directly Help Customers Achieve their Business Goals
- 4. Contribute to Business Development and Customer Service Relationships
- 5. Provide Intelligence for Product and Service Offerings
- 6. Assist with Recruiting and Retention

A New Challenge: 80% of Communities Studied Have Only Been Around 3 Year or Less, and the Majority Have Existed for Less Than One Year...



Q. How long has your community been running?

Connecting with Like-Minded People Around Passions/Pains Makes Communities Work...



Q. What community features are contributing the most to its effectiveness?

Tribalization of Business Data, Observations and Likely Outcomes:

Rise of business communities driven by several factors:

- Majority of consumers now are connected via Internet
- New social media tools like blogs, wikis, bookmarking, profiles, have changed customer behavior and expectations regarding interaction with brands and companies
- Widespread participation in social networking provides consumers with platform for brand/product discussions and discovery
- Notwithstanding the importance of online search, personal recommendation is still a top driver of website traffic and online behavior

Observations and Likely Outcomes:

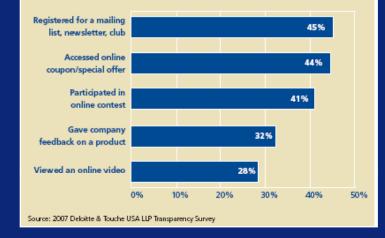
- 1. The rise of online communities will recast the Chief Marketing Officer 's role.
- Ideal structure and function of marketing, customer support, product development, HR and PR may have to be rewritten
- 3. There are significant gaps between community goals and what, in fact, is being measured
- 4. Clear strategies are emerging for the likelihood of success of online communities
- 5. Maximizing return from online communities may require management to think differently

Tribalization of Business Takeaway 1:

- Community is not about Millennials socializing on the Internet, or Facebook and MySpace; it's about game-changing organizational transformation
- Communities are not just a B2C phenomenon; 47% of respondents use communities for B2B purposes
- New social media tools like blogs, wikis, bookmarking, and profiles have changed customer behavior and expectations regarding interaction with brands and companies. Customers demand authenticity and transparency.
- If done properly, the benefits of community are gamechanging
 - People helping people is changing the dynamics of the traditional way of doing business, paving the way to a new platform for brand/product discussions and discovery
 - Communities help engage top prospects and influences purchase decisions
 - Communities provide insight into new features and opportunities, identify customer needs, and enable open innovation

Figure 1

Consumers have a lot of interaction with consumer product manufacturers' websites



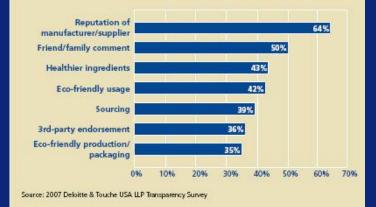
Tribalization of Business Takeaway 2:

CMO 2.0: The CMOs office becomes the foundation of empowerment

- The role of the CMO is being revolutionized with the CMO becoming the lead transformative agent
- Ideal structure and function of marketing, customer support, product development, HR and PR are being completely rewritten
- In an increasingly complex and global world, communities will be important change agents; information from communities should be leveraged across the organization
- Marketing is responsible for driving the community according to 42% of the survey respondents;
 Marketing is also driving non-traditional functions such as customer support, idea generation and employee communication

Figure 2

Reputation is the most important influencer when deciding what product to buy

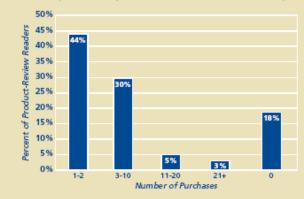


Tribalization of Business Takeaway 3:

- Social media technologies help facilitate communities; however, these new tools and interactions may require management to think differently
- There are significant gaps between community goals and what, in fact, is being measured, and invested in
- Notwithstanding the importance of online search, personal recommendation is still a top driver of website traffic and online behavior
- Managers need to carefully consider the value derived by the community, and not only the value to the community's sponsor

Figure 3

In total, 82 percent of product-review readers made a purchase



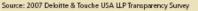
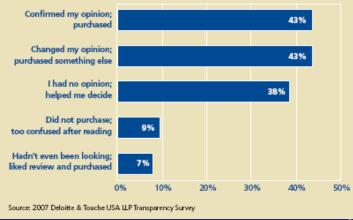


Figure 4

Consumer reviews impact purchase decisions



Social Networking/UGC: Internet Site Traffic Drivers

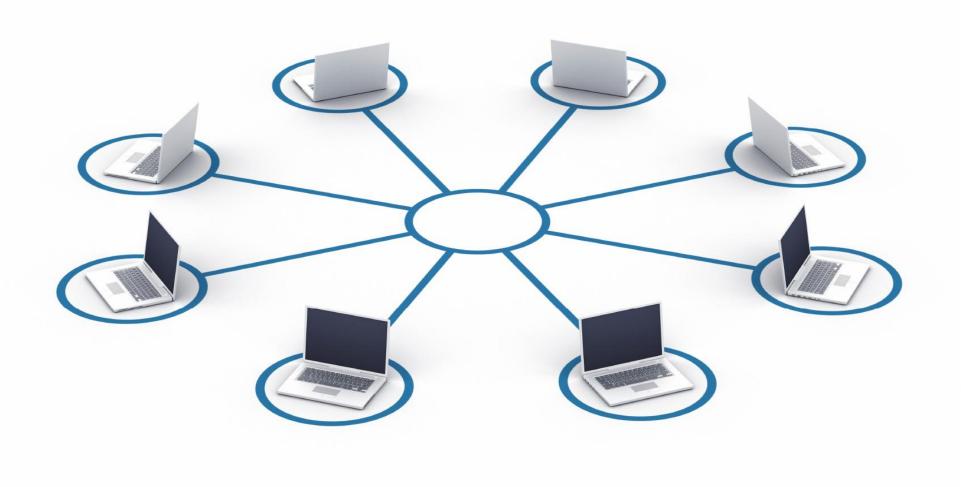
- Word of mouth is in a virtual tie with Internet search engines for driving traffic to websites, but a strong case can be made for all types of advertising
- Conscious efforts by advertisers to drive people to their websites appear to be working

Internet Site Visit Influencers: Summary of Frequently/Occasionally									
	1 st Edition %	2 nd Edition %	Millennials %	Xers %	Boomers %	Matures %			
Someone's recommendation	81	89	92	95	85	81			
Results from using Internet search engines	83	88	88	91	88	85			
Seeing an advertisement on TV	63	81	82	85	79	78			
Seeing an advertisement in magazines		72	73	76	70	67			
Advertising I see at other websites		72	76	77	70	58			
Sales and product offers I receive in emails		68	62	73	70	70			
Noticing a product or service placed within television shows and movies that I watch		68	72	73	65	58			
Seeing an advertisement in newspapers		66	58	67	70	72			
Hearing an advertisement on the radio	49	61	65	71	60	45			
Seeing an advertisement at a movie theater		44	63	54	33	11			
Seeing an advertisement in a video game		33	55	40	19	7			

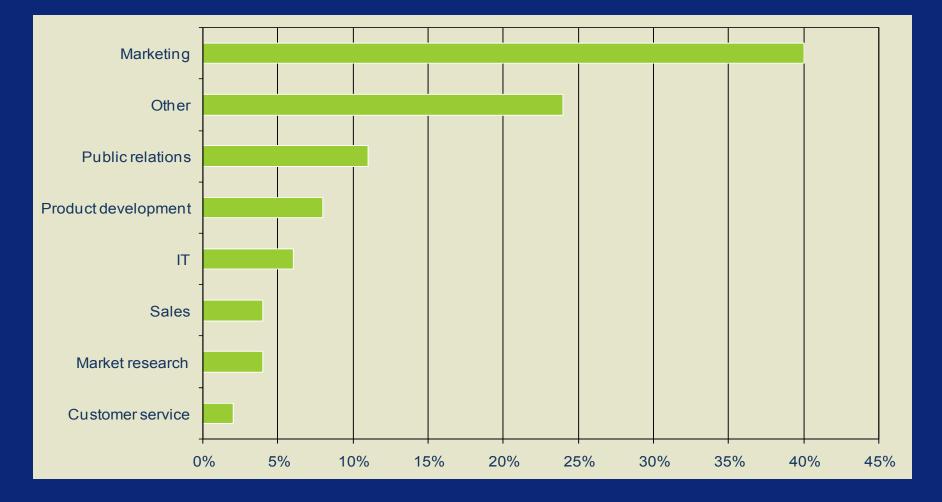
Legend

Trailing Millennials	Leading Millennials	Xers	Boomers	Matures
13-18 Yrs Old • 1994-1989	19-24 Yrs Old • 1988-1983	25-41 Yrs Old • 1982-1966	42-60 Yrs Old • 1965-1947	61-75 Yrs Old • 1946-1932

Let's Look at Operating Communities...

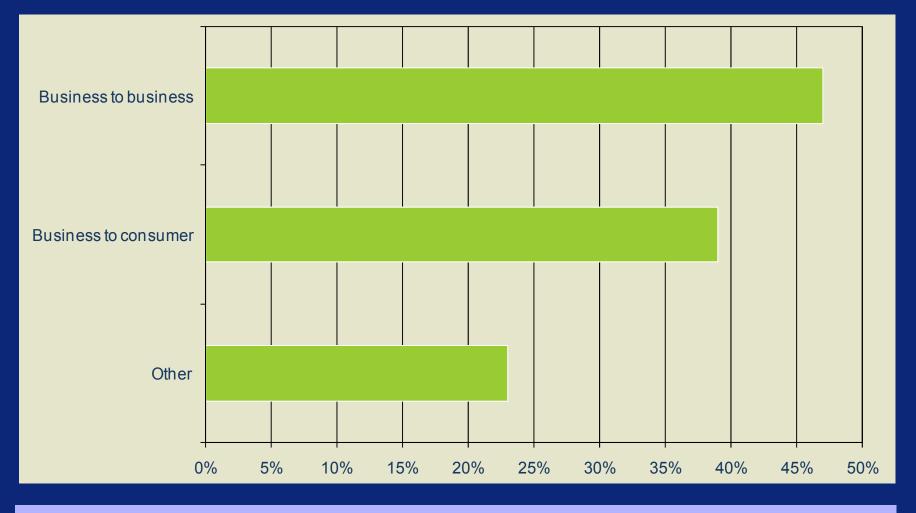


Marketing Typically Runs the Community Show...



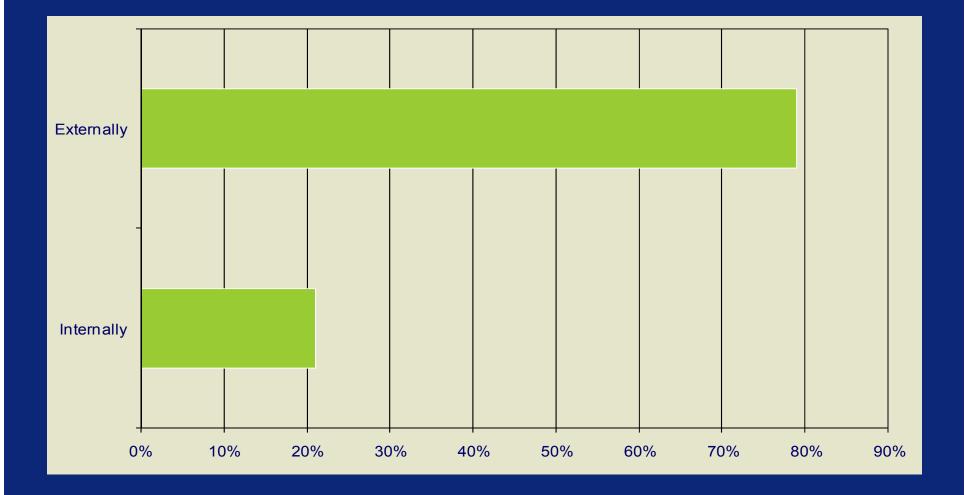
Q. Which department is responsible for this community?

Community Not Just a B2C Phenomenon...

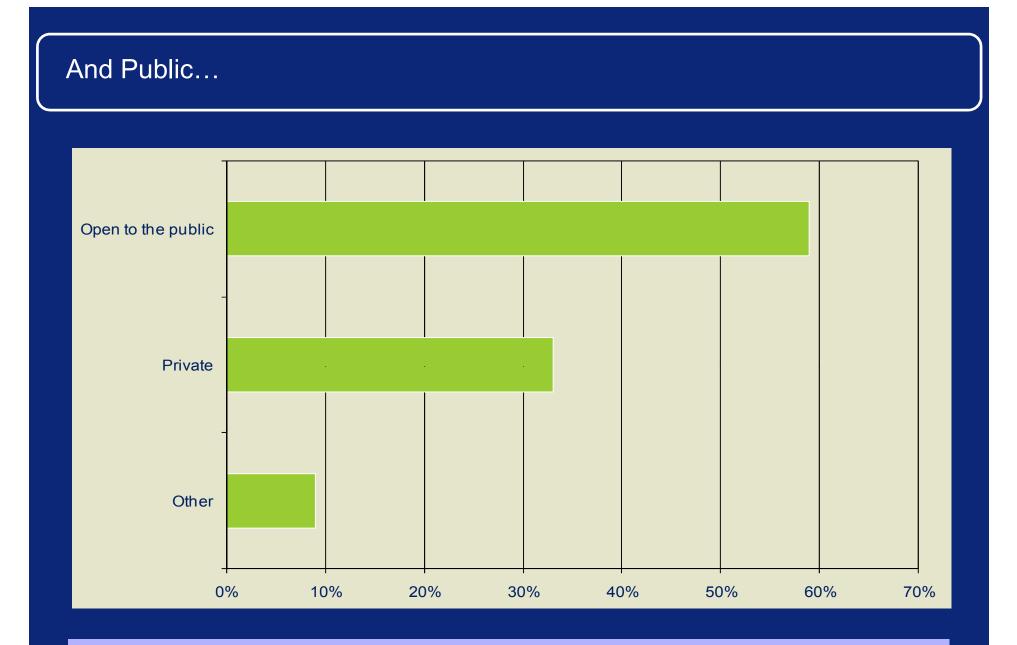


Q. My company is best described as:

Vast Majority of Communities Are External...

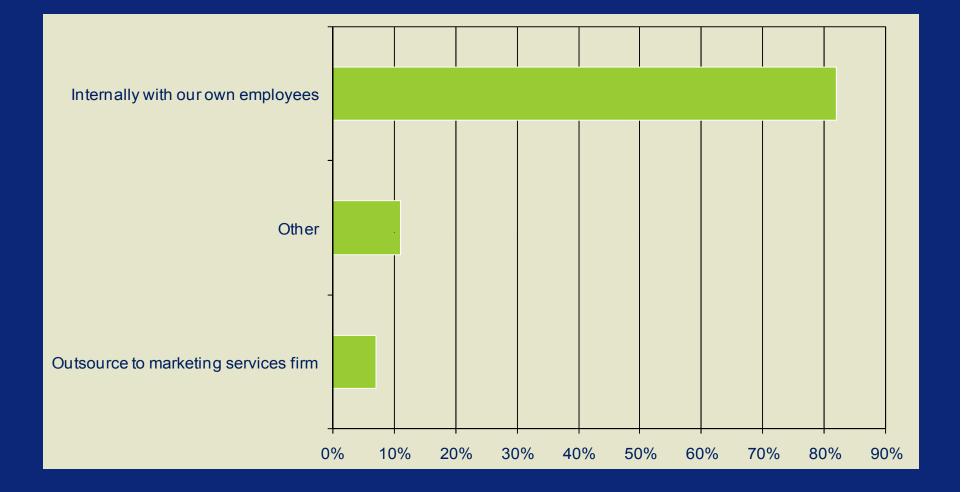


Q. How is your community focused?



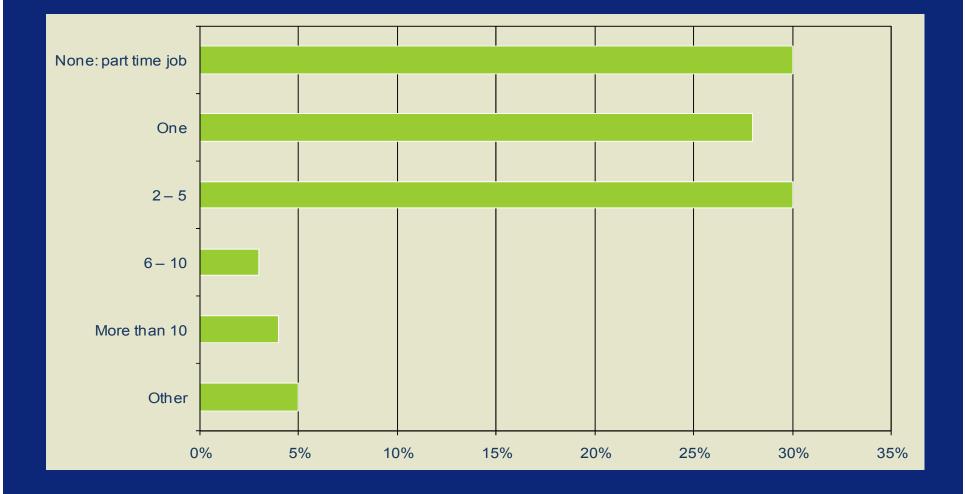
Q. Is the community:

Over 80% of Companies Use Their Employees to Run Communities



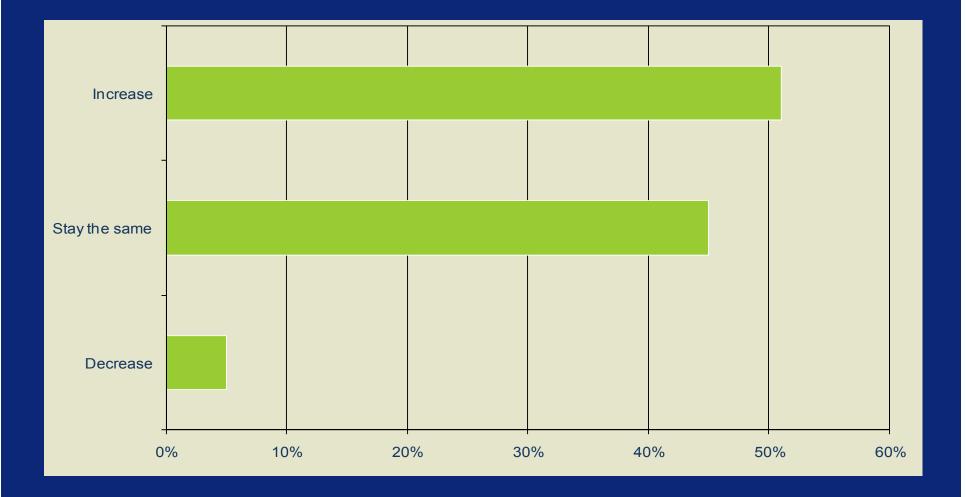
Q. How do you manage the community?

Large Minority of Communities Run as Part-Time Job



Q. How many full-time people manage this community?

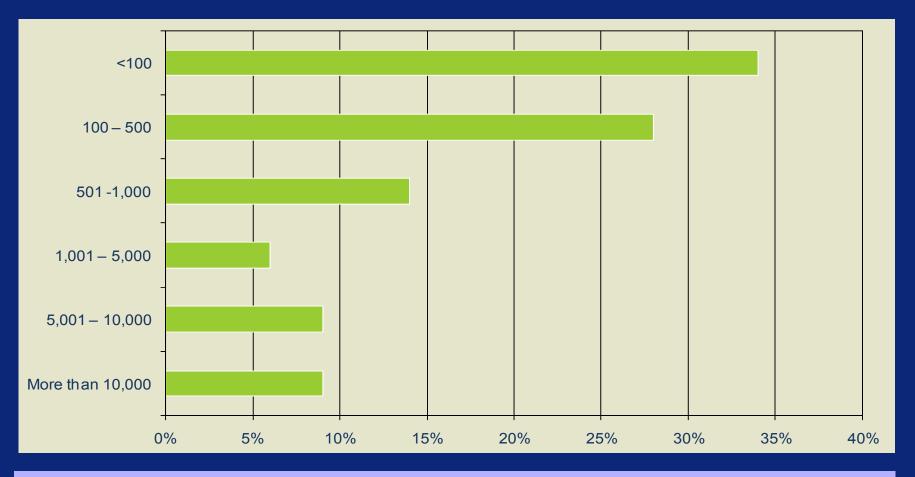
Only 5% of Communities Will Have Their Budgets Cut in the Next Year



Q. Over the next 12 months will your investment in the community:?

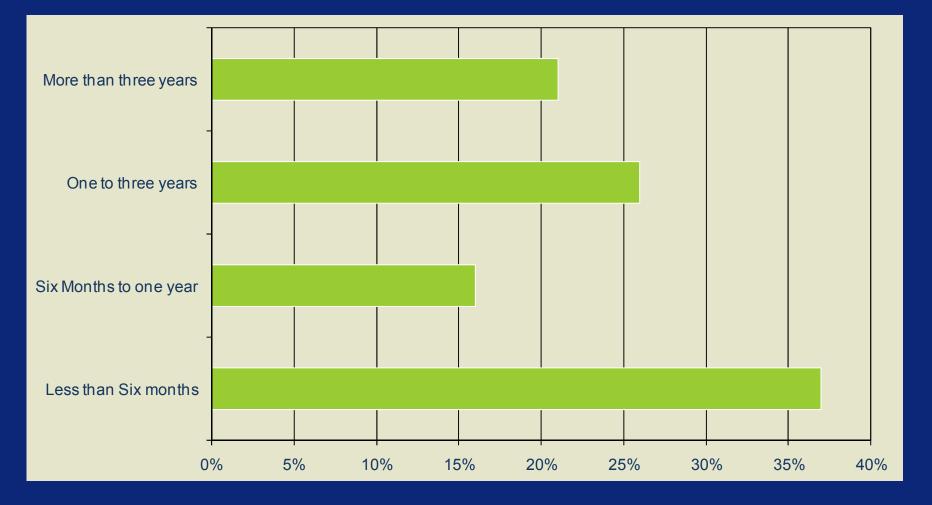
Majority of Communities Had Fewer than 600 Active Users...

But 11 companies have more than 10,000 active members



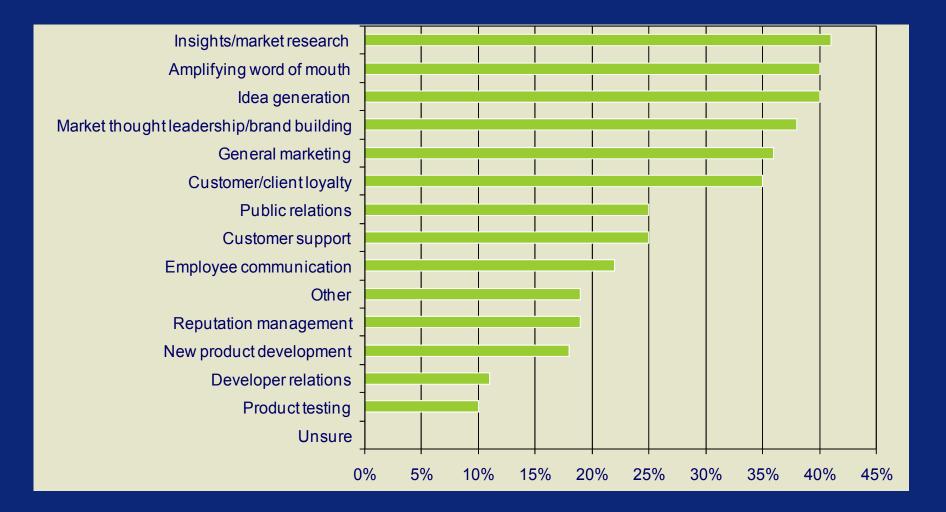
Q. How many active members do you have (people who log in at least once a week)?

Majority of Respondents' Communities are Fewer Than 3 Years Old



Q. How long has your community been running?

Marketing Purposes Driving Most Communities...



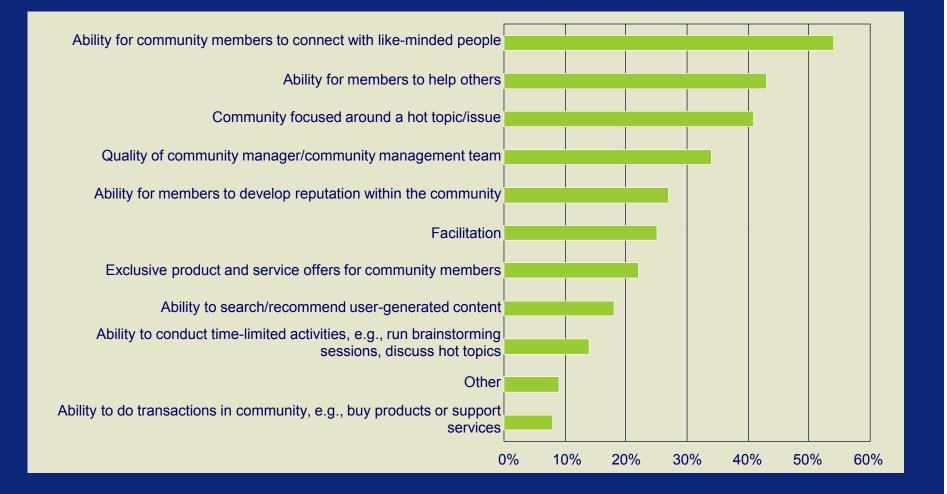
Q. What is the purpose of your online community?

But non-Marketing Business Objectives are Often Cited...



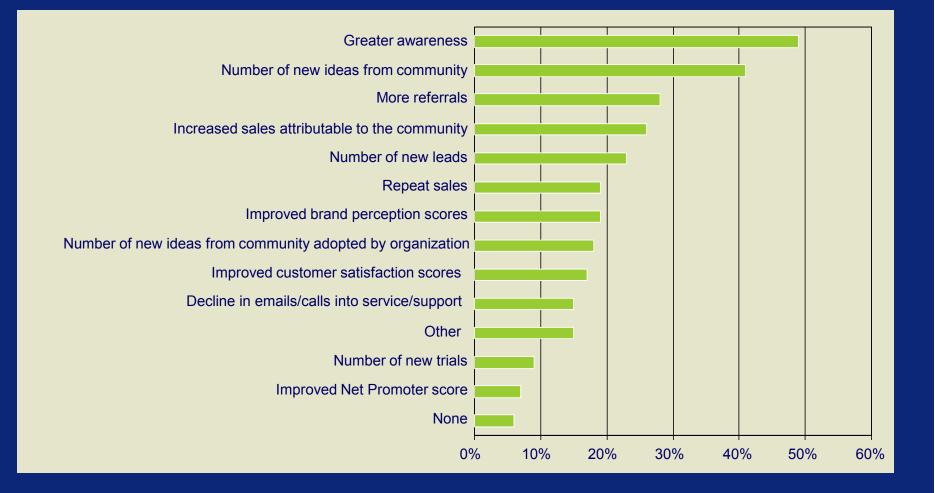
Q. What are your business objectives for this community?

The Community Features Contributing Most to Effectiveness...



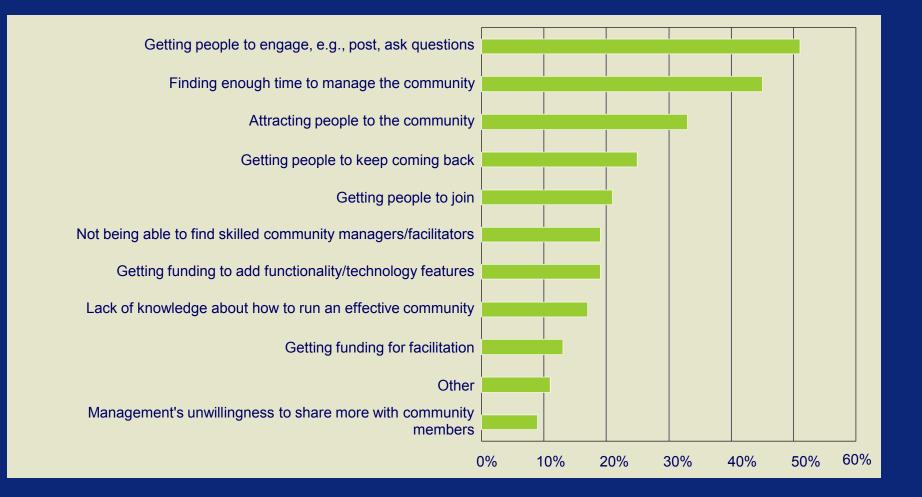
Q. What community features are contributing the most to its effectiveness?

Business Measures Used to Assess Community Effectiveness



Q. What business measures are you using to assess the effectiveness of the community?

Greatest Obstacles to Community Effectiveness



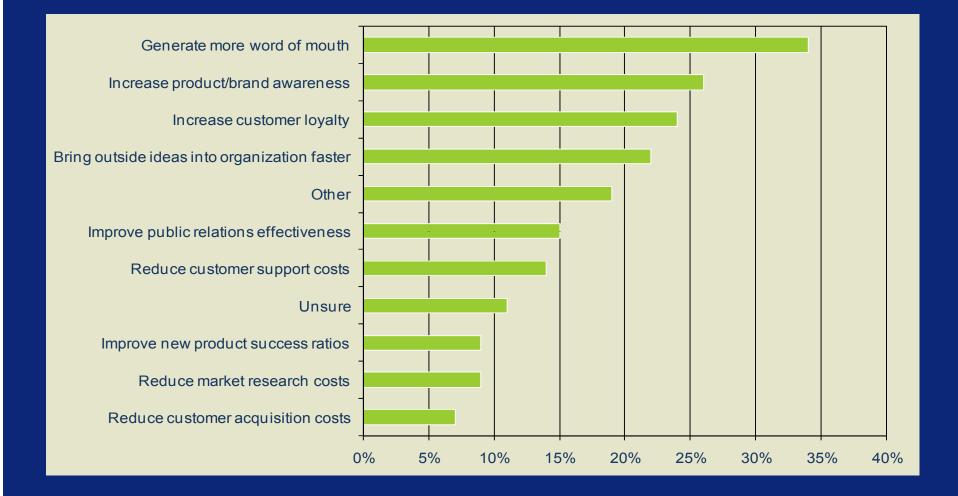
Q. What have been the greatest obstacles in making the community work effectively?

Web Analytics Used to Assess Community Effectiveness



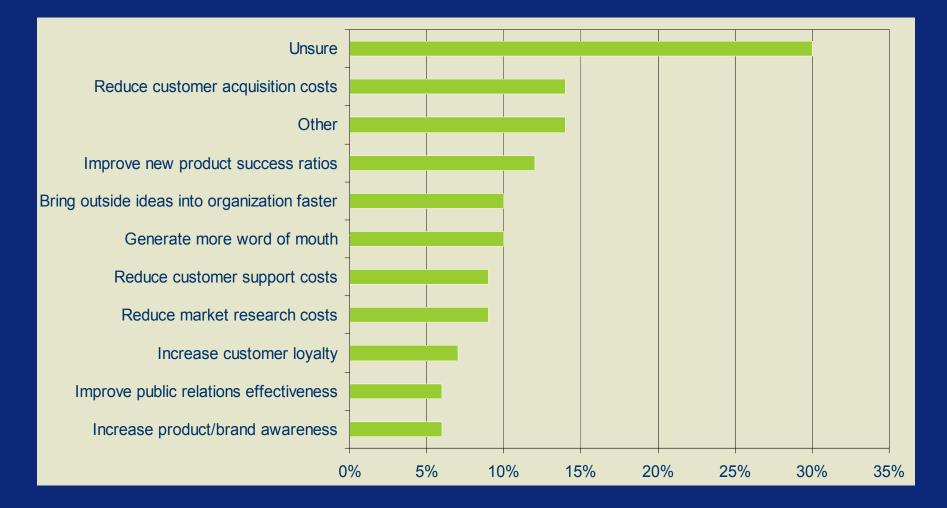
Q. What Web analytic measures are your using to assess the effectiveness of community?

Objectives Respondents Have Been MOST Successful in Achieving



Q. Which of your objectives have you been MOST successful in achieving?

Objectives Respondents Have Been LEAST Successful in Achieving



Q. Which of your objectives have you been LEAST successful in achieving?

Community Success Need Not Be a "Black Box"

- Is the focus hitting a pain, interest that people need help, want to give help?
- Understand the importance of the size of your addressable community
- If you do not have critical mass perhaps you need to invest in professionally developed content

Best

- Clear goals + purpose
- Right talent
- Commitment + time
- Topic engenders passion
- Social + communal

Worst

- Start with technology
- Marketing "campaign"
- Mixing business/consumer motives
- No facilitation
- Metrics vs. business measures

Learn more

For more information about these and other findings from the 2008 Tribalization of Business Study, please contact:

Ed Moran Director of Product Innovation Deloitte Services LP +1 212 436 6839 emoran@deloitte.com

Phil Asmundson Vice Chairman and U.S. Technology, Media & Telecommunications Leader Deloitte LLP +1 203 708 4860 pasmundson@deloitte.com

Ken August

Vice Chairman and U.S. Media & Entertainment Leader Deloitte LLP +1 213 996 5686 kaugust@deloitte.com

Eric Openshaw Vice Chairman and U.S. Technology Leader Deloitte LLP +1 714 913 1370 eopenshaw@deloitte.com

Press inquiries, contact Jonathan Gandal at jgandal@deloitte.com Copyright © 2008 Deloitte Development LLC. All rights reserved.

Deloitte.

About Deloitte

Deloitte refers to one or more of Deloitte Touche Tohmatsu, a Swiss Verein, and its network of member firms, each of which is a legally separate and independent entity. Please see www.deloitte.com/about for a detailed description of the legal structure of Deloitte Touche Tohmatsu and its member firms. Please see www.deloitte.com/us/about for a detailed description of the legal structure of Deloitte LLP and its subsidiaries.

Member of Deloitte Touche Tohmatsu